

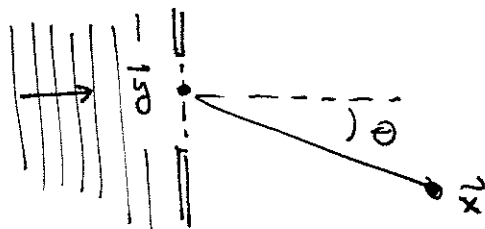
May 14

Fraunhofer Diffraction

In the previous lecture, we studied the diffracted light from a disk in a very symmetrical situation - just on the axis. What happens off the axis or for a more general shape of aperture? To investigate this, we need to make some approximations to the general diffraction integral.

So, so back to:

$$\psi_0(\vec{x}) = \frac{-ik\psi_0}{2\pi} \int_{\text{hole}} d^2y \frac{e^{ik|\vec{x}-\vec{y}|}}{|\vec{x}-\vec{y}|} \left(\frac{1+\cos\theta}{2}\right)$$



Consider this integral for \vec{x} well in front of the aperture. If the aperture has size a , $|\vec{x}| \gg a$. This allows us to approximate:

$$\frac{1}{|\vec{x}-\vec{y}|} \rightarrow \frac{1}{x} \quad \left(\frac{1+\cos\theta}{2}\right) \rightarrow 1$$

$$\text{and } k|\vec{x}-\vec{y}| = k(x^2 - 2\vec{x}\cdot\vec{y} + y^2)^{1/2} = kx - k\frac{\vec{x}\cdot\vec{y}}{x} + \frac{ky^2}{2x} - \frac{1}{8}k\frac{(\vec{x}\cdot\vec{y})^2}{x^3} + \dots$$

a

$$k|\vec{x}-\vec{y}| = kx - k\hat{x}\cdot\vec{y} + \frac{k}{2x} [y^2 - (\hat{x}\cdot\vec{y})^2] + \dots$$

For sufficiently large x , we can ignore the third term here.

The condition for this is

$$\frac{k}{x} y^2 \ll 1 \quad \text{or} \quad \frac{a}{\lambda} \cdot \frac{a}{|\vec{x}|} \ll 1$$

i.e. $|\vec{x}| \gg \frac{a^2}{\lambda}$, the Fraunhofer limit.

Later we will see what happens when we come closer and keep the third term above; that is the regime of Fresnel diffraction.

For a wave received at \vec{x} , the outgoing wavevector is

$$\vec{k} = k\hat{x}$$

In the Fraunhofer limit, the radiation field is then

$$\psi_0(\vec{x}) = \frac{-ik\psi_0}{2\pi} \frac{e^{ikx}}{x} \int_{\text{hole}} dy e^{-i\vec{k}\cdot\vec{y}}$$

Thus, the radiation amplitude is just proportional to the Fourier

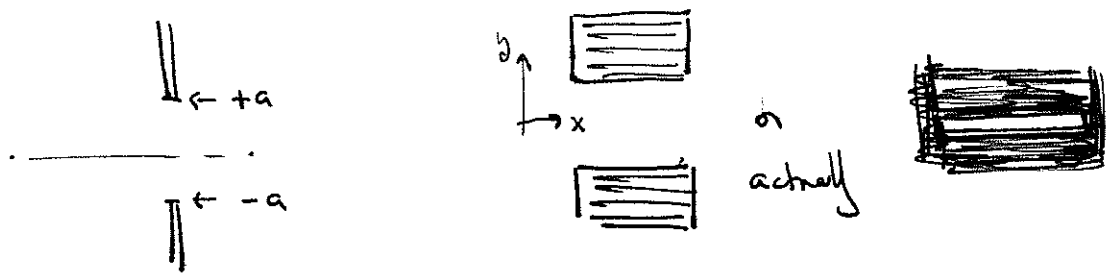
transform of the aperture! For complementary screens
 1 and 2

$$\int_1 d^2y e^{-i\vec{k}\cdot\vec{y}} + \int_2 d^2y e^{-i\vec{k}\cdot\vec{y}}$$

$$= \int_{\text{whole plane}} d^2y e^{-i\vec{k}\cdot\vec{y}} = (2\pi)^2 \delta(k_x) \delta(k_y)$$

so away from the forward direction $\psi_0(\vec{x})|_1 = -\psi_0(\vec{x})|_2$
 as required by Babinet's principle.

Let's now evaluate the Fraunhofer diffraction formula
 in some simple shapes. For a long slit of width $2a$



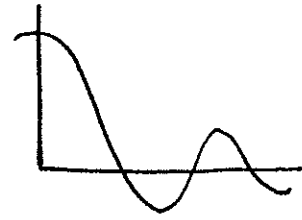
the eventual pattern is narrow in \hat{x} but, in \hat{y} , has the form

$$\int_{-a}^a dy e^{-iky} = \frac{1}{-ik} (e^{-iky} - e^{iky})$$

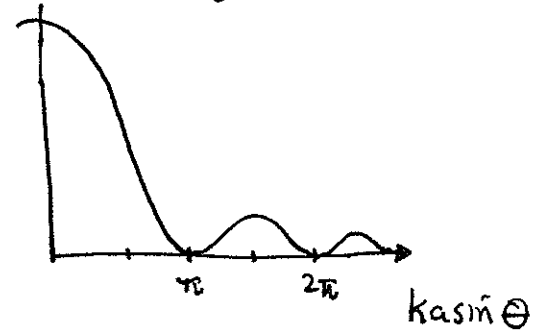
$$= 2 \left(\frac{\sin ky a}{ka} \right)$$

Then, as a function of $k_y = k \sin \theta$ at $x=0$

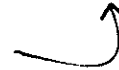
$$\psi_0 \sim \frac{\sin k_y a}{k_y a}$$



$$\text{Intensity} \sim \left(\frac{\sin k_y a}{k_y a} \right)^2$$



90% of the area under this curve lies in the central lobe.

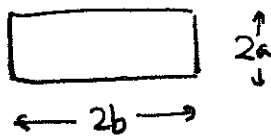


The angular spread of the diffracted beam

$$\Delta \sin \theta \text{ or } \Delta \theta \sim \frac{\pi}{ka} \sim \frac{\lambda}{2a}$$

This angular spread becomes large when $a \sim \lambda$

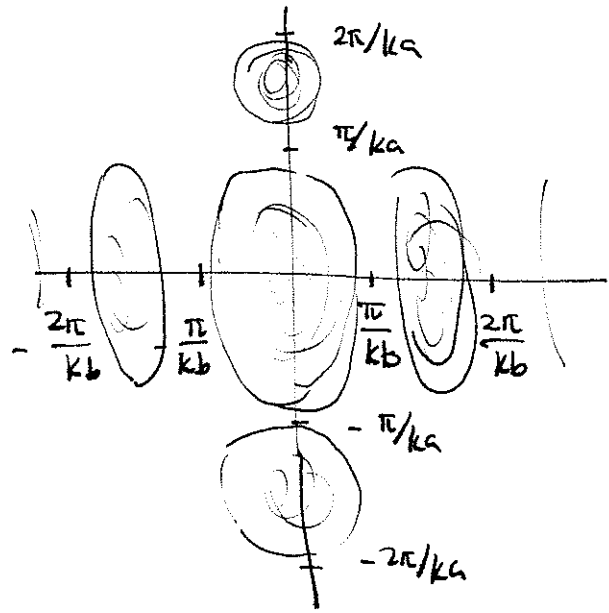
For a two-dimensional aperture:



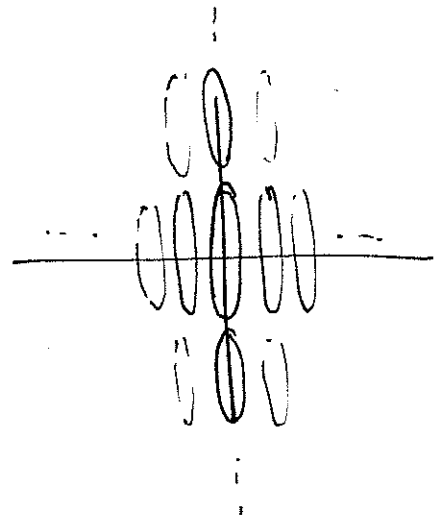
we evaluate this integral for each dimension:

$$I \sim \left(\frac{\sin k_x b}{k_x b} \right)^2 \left(\frac{\sin k_y a}{k_y a} \right)^2$$

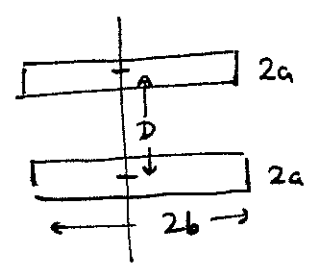
Projected onto a screen some distance away



again



A pattern of two parallel slits:



Slits a wave amplitude proportional to

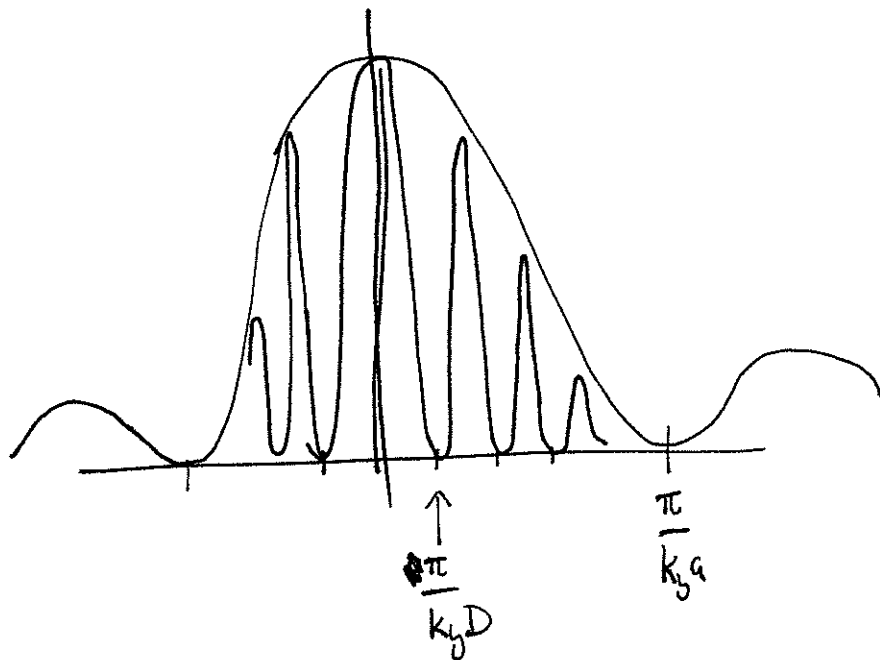
$$\int_{\substack{-b < x < b \\ -a < y < a}} d^2 \vec{y} e^{-i\vec{k} \cdot \vec{y}} + \int_{\substack{-b < x < b \\ -a < y < a}} d^2 \vec{y} e^{-i\vec{k} \cdot \vec{y}} e^{-i\vec{k} \cdot D \hat{y}}$$

$$= \int_{\text{single slit}} d^2 \vec{y} e^{-i\vec{k} \cdot \vec{y}} (1 + e^{-i\vec{k} \cdot D \hat{y}})$$

$$\propto \left(\frac{\sin k_x b}{k_x b} \right) \left(\frac{\sin k_y a}{k_y a} \right) (2 \cos k_y D/2)$$

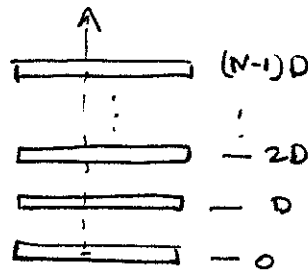
the intensity pattern is the square of this. The intensity pattern in y is then modulated by

$$4 \sin^2(k_y D/2)$$

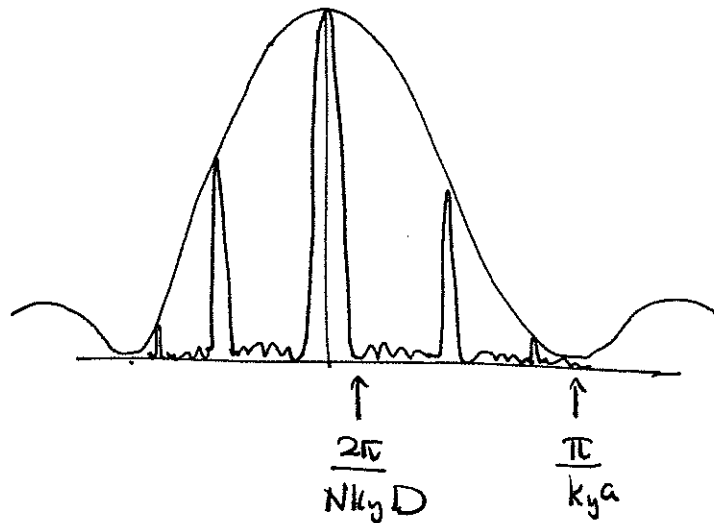


The modulation factor $4 \cos^2 k_y D/2 = \left| \frac{\sin 2k_y D/2}{\sin k_y D/2} \right|^2$
 the 2-slit diffraction pattern

For N slits:



$$I \sim \left(\frac{\sin k_x b}{k_x b} \right)^2 \left(\frac{\sin k_y a}{k_y a} \right)^2 \cdot \left(\frac{\sin N k_y D/2}{\sin k_y D/2} \right)^2$$



The diffraction pattern of the slit supplies an overall modulation to the N -slit diffraction pattern.

Now let's consider the case of a circular aperture

$$\psi_0(\vec{r}) = \frac{-ik\psi_0}{2\pi} \frac{e^{ikx}}{x} \int_{\text{hole}} d^2y e^{-i\vec{k}\cdot\vec{y}}$$

The diffraction pattern is cylindrically symmetric. Write the

integral for \vec{k} in the $\hat{x}\hat{z}$ plane

$$\begin{aligned} & \int_0^a dr r \int_0^{2\pi} d\phi e^{-i k \sin\theta \cos\phi \cdot r} \\ &= \int_0^a dr r \cdot 2\pi \cdot \int_0^{2\pi} \frac{d\phi}{2\pi} e^{-i(kr \sin\theta) \cos\phi} \\ &= 2\pi \int_0^a dr r J_0(kr \sin\theta) \end{aligned}$$

To integrate this, you might want to know that

$$\frac{1}{z} \frac{d}{dz} (z^n J_n(z)) = z^{n-1} J_{n-1}(z)$$

$$\text{rs. } \frac{d}{dz} (z J_1(z)) = z J_0(z)$$

so the above is:

$$= \frac{2\pi}{(k \sin\theta)^2} (k a \sin\theta) J_1(k a \sin\theta)$$

$$\text{so } \psi_0(\vec{x}) = -i \psi_0 \frac{e^{ikx}}{x} \cdot \frac{k a^2}{2} \cdot \left(\frac{2J_1(u)}{u} \right)$$

$$\text{where } u = (k a \sin\theta)$$

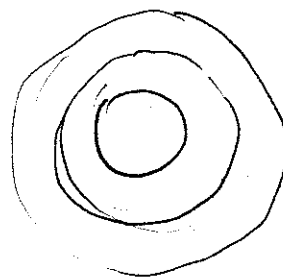
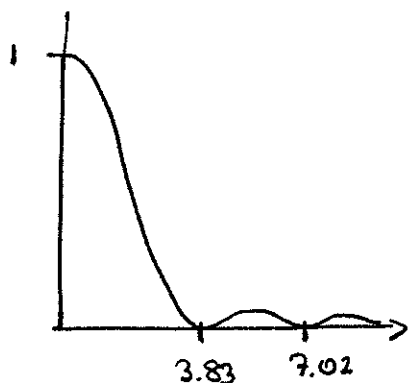
the intensity pattern is

$$\bar{I} \propto \left(\frac{2 J_1(u)}{u} \right)^2$$

now $J_1(u) \sim \frac{u}{2}$ as $u \rightarrow 0$

$$\sim \sqrt{\frac{2}{\pi u}} \cos\left(u - \frac{3\pi}{4}\right) \quad u \rightarrow \infty$$

so we obtain a pattern: "Airy diffraction pattern"



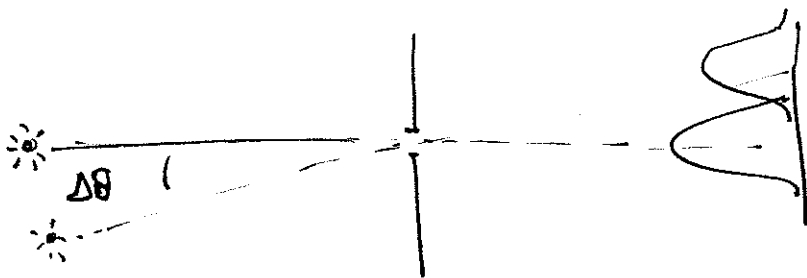
$$u = ka \cdot \theta$$

The central circle contains 84% of the total power.

For small angles, the first minimum is at

$$\theta = \frac{3.83}{ka} = 0.61 \frac{\lambda}{a}$$

Now think about a telescope or camera with a circular aperture looking at two distant point sources separated by an angle $\Delta\theta$



each source creates a spot behind the circular aperture of angular radius $0.61 \frac{\lambda}{a}$. The sources can be resolved (according to "Rayleigh's criterion") if the center of one source is beyond the first zero from the other

$$\Delta\theta > 0.61 \frac{\lambda}{a}$$

This criterion is also called the "diffraction limit" of resolution.

To put some numbers into this, consider a wavelength in the visible spectrum: 5000 \AA (green) = $5 \times 10^{-7} \text{ m}$.

Then with a 1mm (or 10cm) aperture, we can resolve

$$1 \text{ mm} \rightarrow \Delta\theta = 3 \times 10^{-4}$$

$$10 \text{ cm} \rightarrow \Delta\theta = 3 \times 10^{-6}$$

This corresponds to

$$1 \text{ mm aperture} \rightarrow 0.3 \text{ m at } 1 \text{ km}$$

$$10 \text{ cm aperture} \rightarrow 0.3 \text{ m at } 100 \text{ km}$$

So if you would like to spy from space, it is possible with a sufficiently large camera.