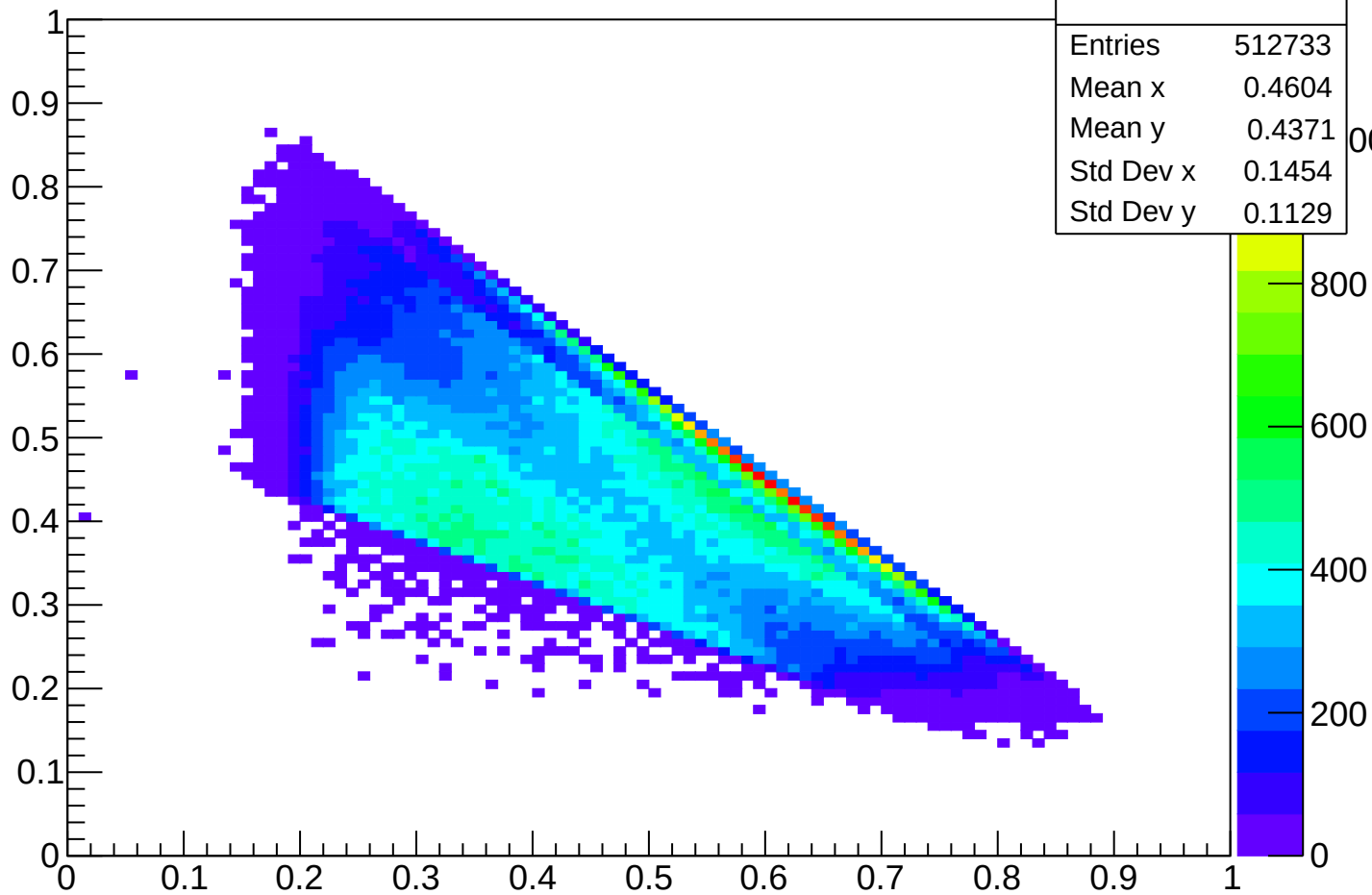
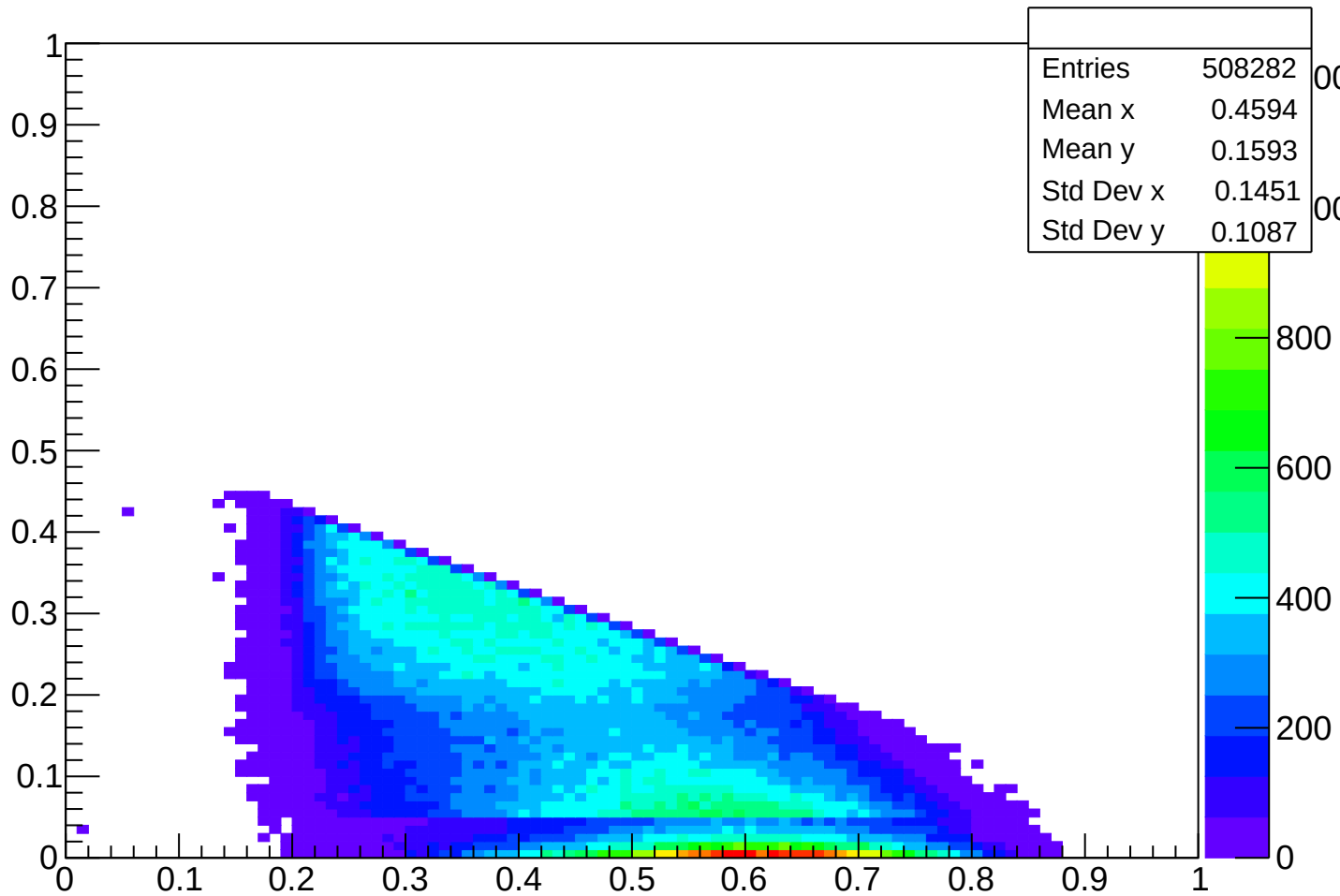


triEle1P:triPosP {triEle1P>0}



triEle2P:triPosP {triEle2P>0}



sign(posPY)*tarPY:tarP

