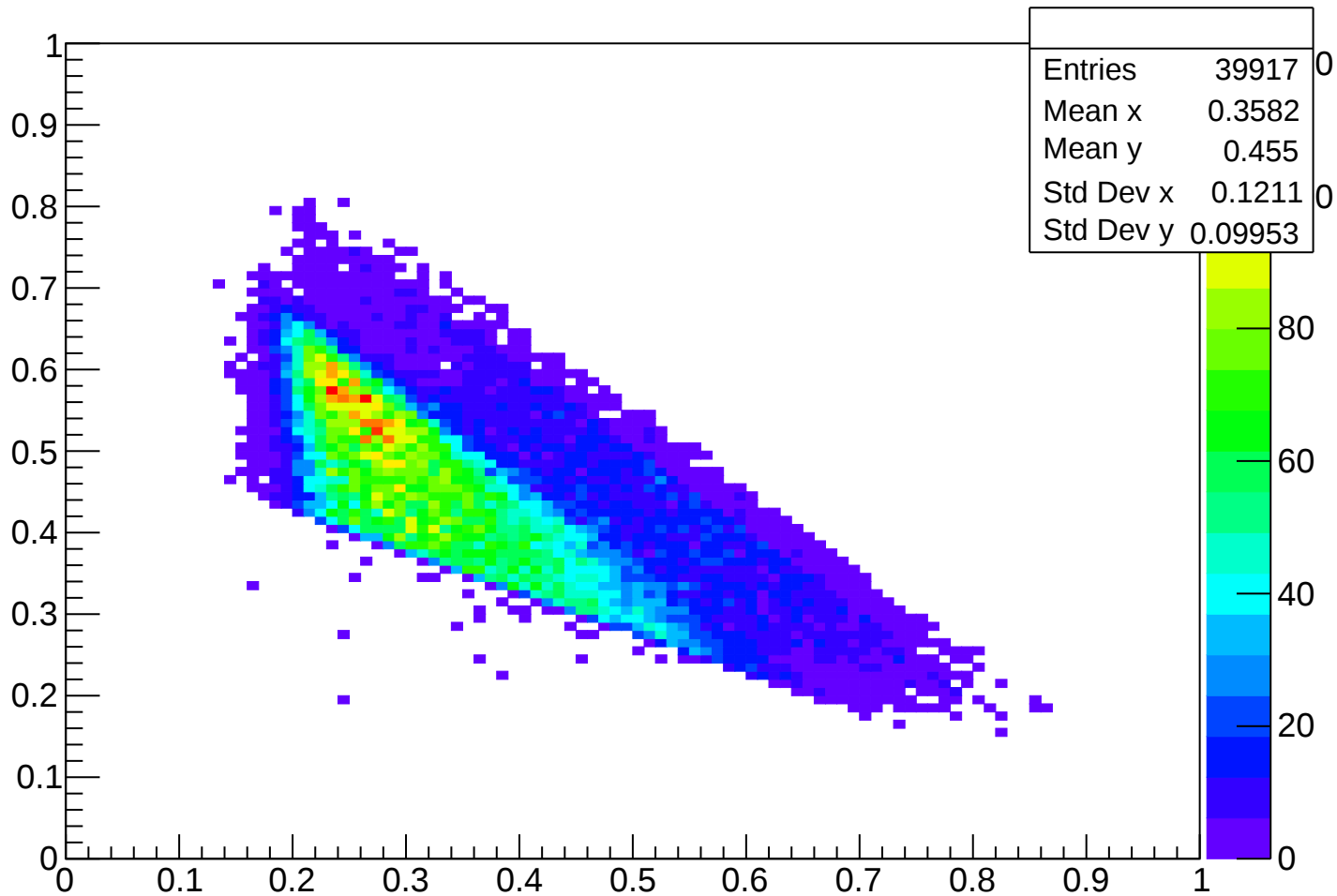
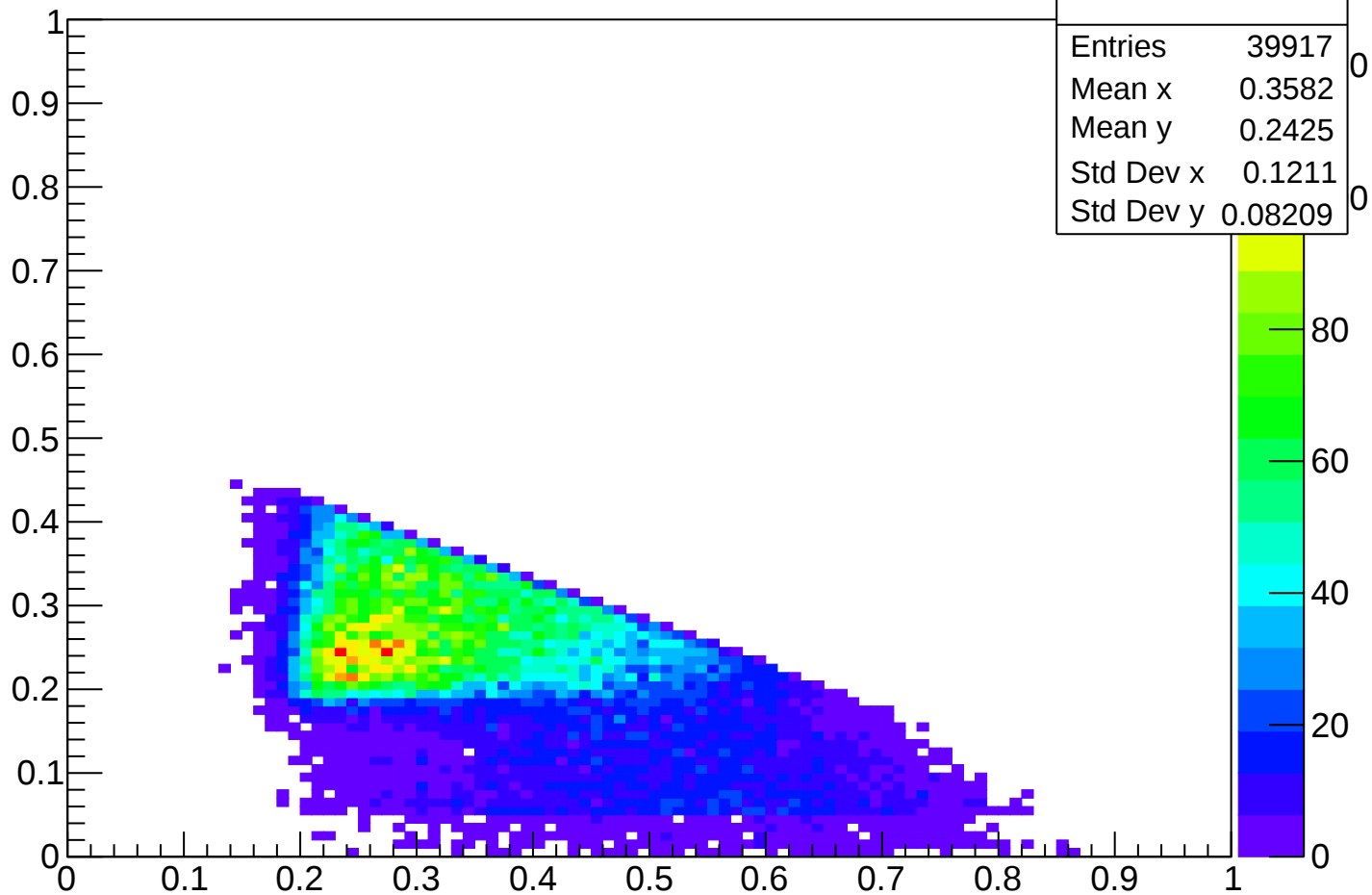


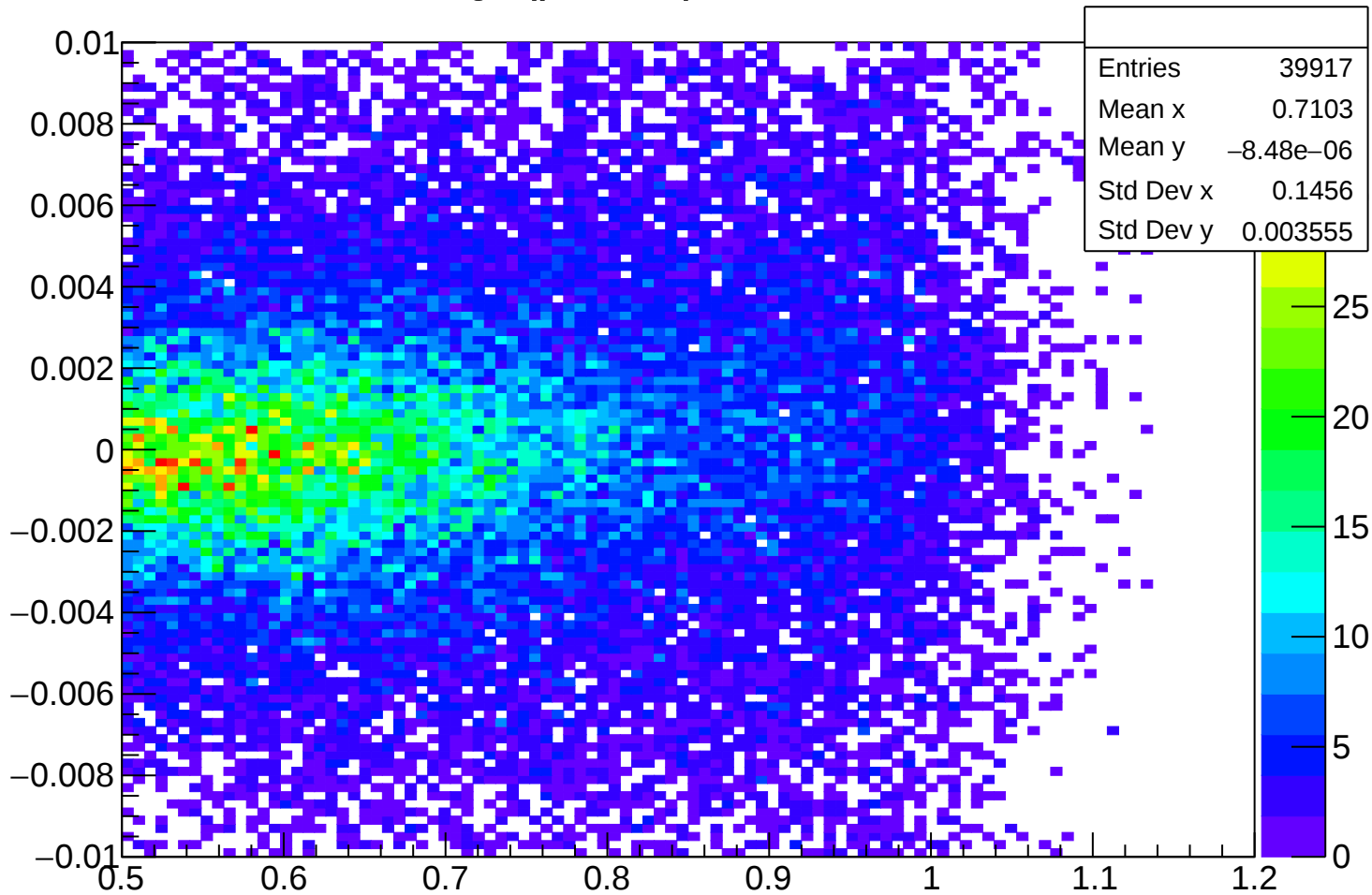
triEle1P:triPosP {triEle1P>0}



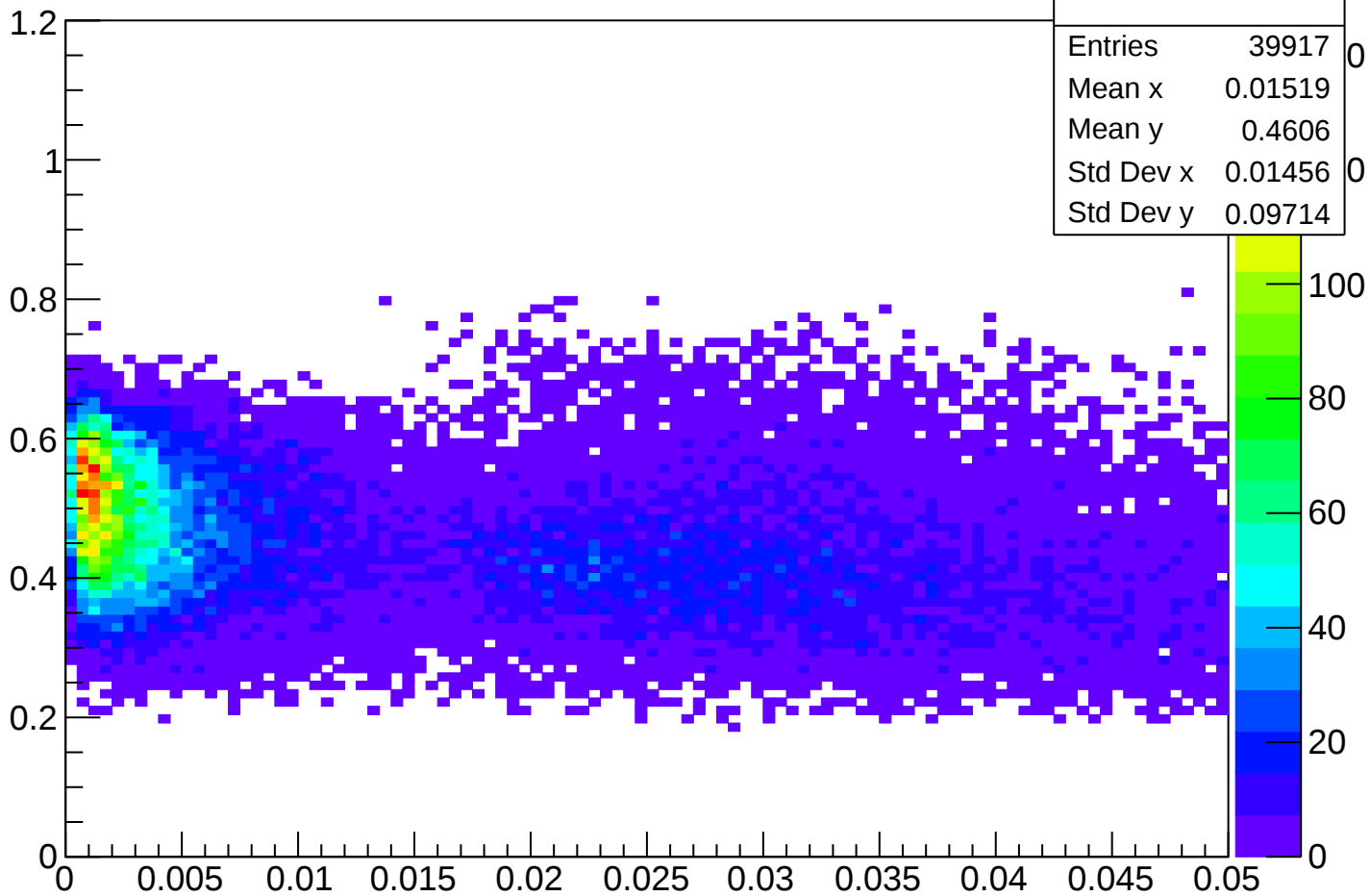
triEle2P:triPosP {triEle2P>0}



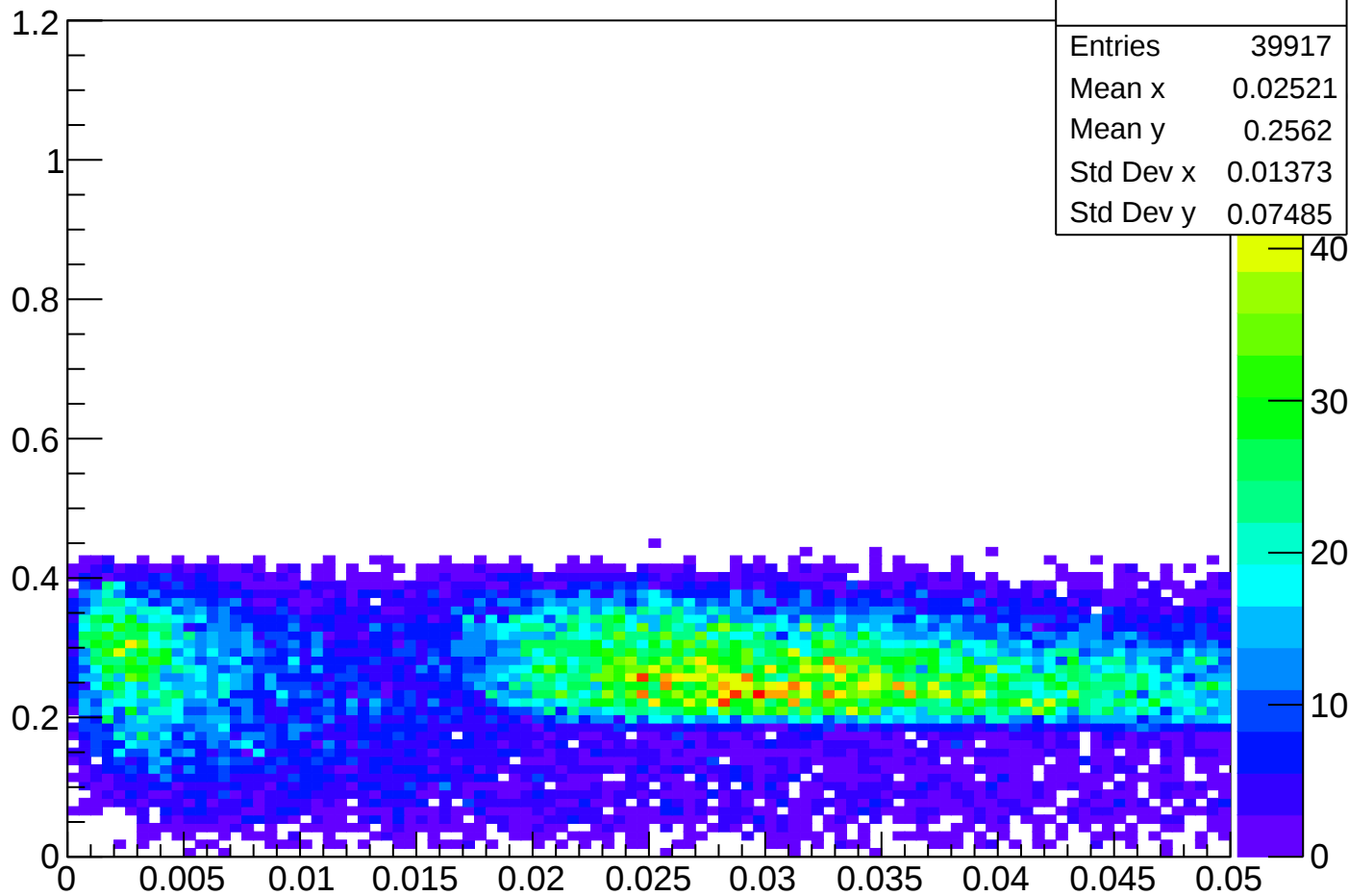
sign(posPY)\*tarPY:tarP



triEle1P:atan2(sqrt(triEle1PX\*\*2+triEle1PY\*\*2),triEle1PZ) {triEle1P>0}



triEle2P:atan2(sqrt(triEle2PX\*\*2+triEle2PY\*\*2),triEle2PZ) {triEle2P>0}



triPosP:atan2(sqrt(triPosPX\*\*2+triPosPY\*\*2),triPosPZ) {triPosP>0}

